

## MALLORCA 1936

### Official Scenario For the Battles of the Spanish Civil War System

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### Charts & Tables

Anti-Ship Bombardment Table (3.10).									
Attacking Factors									
Die	1	2	3	4	5	6	7	8	9
1	1	1	2	2	3	3	4	4	5
2	1	1	1	2	2	3	3	4	4
3		1	1	1	2	2	3	3	4
4		1	1	1	1	2	2	3	3
5				1	1	1	2	2	3
6					1	1	1	2	2
7						1	1	1	2
8							1	1	1
9								1	1
10									1

**Results:**

# = Damage Points inflicted.

Replacements Table (3.16)		
Die Roll	Nationalist	Republican
1-3	2 TP Army	3 TP Militia
4-6	1 TP Army + 1 TP Militia	4 TP Militia
7-9	2 TP Militia	2 TP Militia + 1 TP Army
10	2 TP (Any Type)	4 TP (Any Type).

Naval Bombardment Range Table (3.9)			
Ship Class			
Firing Range	Battleship	Cruiser	Destroyer
Short (Corta)	6 hexes	4 hexes	2 hexes
Medium (Media)	4 hexes	2 hexes	
Long (Larga)	2 hexes		

Naval Participation Table (3.20).		
Die Roll	Ship Name	Turns
1	DD Jose Luís Díez, Alm. Valdés	2
2	DD Jose Luís Díez, Alm. Valdés	3
3	DD Jose Luís Díez, Alm. Valdés	4
4	CA Libertad, DD Jose Luís Díez, Alm. Valdés	2
5	CA Libertad, DD Jose Luís Díez, Alm. Valdés	3
6	CA Libertad, DD Jose Luís Díez, Alm. Valdés	4
7	CA Libertad	2

Turns: Number of turns the ship(s) is/are available.

DD= Destructor (Destroyer)  
 CA= Crucero Pesado (Heavy Cruiser).  
 Alm= Almirante (Admiral).

8	CA Libertad	3
9-10	CA Libertad	4

Demoralization Table							
	3		4		5	6	7
TP Lost	1	+1	1	+1	2	+2	3
Morale Check	1-2 = SR		1-4 = SR				
	3-6 = R	1-3 = R	5-6 = R	1-6 = R	1-7 = R	1-8 = R	1-9 = R
	7-10 = D	4-10 = D	7-10 = D	7-10 = D	8-10 = D	9-10 = D	10 = D

TERRAIN EFFECTS CHART					
Terrain Type	Movement	Combat	Artillery	Mech Mode	Notes
Cliff (Acantilado)	P/P/P	NA	OT	OT	C
Albufera (Marsh)	P/P/2 PM	AT x 0,5	2L	SE	
Coast (Costa)	+3/+3/+2 PM	SE	OT	OT	C
Major Port	+1/+1/+1 PM	OT	OT	OT	
Minor Port	+1/+1/+1 PM	OT	OT	OT	
Lake (Lago)	P/P/P	SE	SE	SE	C
Clear (Despejado)	1/1/1PM	SE	SE	x 2	
Road (Carretera)	0,5/0,5/0,5 PM	SE	1L	OT	
Town (Pueblo)	1/1/1PM	1L	1L	OT	
City (Ciudad)	1/1/1PM	DEF CF x 2	3L	x 0,50	
Wood (Bosque)	2/3/1PM	SE	1L	SE	
Fixed Positions	+1/+1/+0PM	1L	1L	x 0,75	
Fortifications	+1/+1/+1PM	2L	2L	x 0,50	
Beach (Playa)	+2/+2/+1PM	OT	OT	OT	C
Rough (Quebrado)	2/3/1,5 PM	SE	SE	SE	
Mountain (Montaña)	P/P/2 PM	1L	SE	SE	
High Mountain	P/P/2 PM	1L	SE	SE	

Loaded Target Table (2.3.1)		Losses
Embarked Troop Points	Die Roll	Unit Type
60+	10	1-2: Army
55-60	9	3: Artillery
50-54	8	4-10: Militia
45-49	7	
40-44	6	
35-39	5	
30-34	4	
25-29	3	
24-	2	

<b>Nationalist Air Superiority Table (3.12).</b>			
Die Roll	1-5	6-9	10
Result	A	FB x 0,50 AAC x 0,50	FB x 0,75 AAC x 0,75

<b>Republican Air Superiority Table (3.12).</b>				
Die Roll	1-2	3-4	6-9	10
Result	A	FB x 0,50 AAC x 0,50	FB x 0,75 AAC x 0,75	0

A = Air unit aborts attack.

FB x 0,50 = Bombing Factor multiplied per 0,5.

AAC x 0,50 = Close Air Support (Apoyo Aéreo Cercano) Factor multiplied per 0,5.

0 = No Result.

### LANDING DIAGRAM (3.4, 3.5).

